



# Anybus<sup>®</sup> Wireless Bolt/Bridge II

AT Commands

**REFERENCE GUIDE**

SCM-1202-004 1.2 ENGLISH

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# Important User Information

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# Table of Contents

Page

|          |   |           |
|----------|---|-----------|
| <b>1</b> | <b>Preface .....</b>                    | <b>5</b>  |
| 1.1      | About This Document .....               | 5         |
| 1.2      | Document history .....                  | 5         |
| 1.3      | Trademark Information .....             | 5         |
| <b>2</b> | <b>Introduction .....</b>               | <b>6</b>  |
| 2.1      | Data Types .....                        | 6         |
| 2.2      | Sample Scripts .....                    | 7         |
| <b>3</b> | <b>Standard Commands .....</b>          | <b>9</b>  |
| 3.1      | AT&F Restore to Factory Settings .....  | 9         |
| 3.2      | AT* List Available Commands .....       | 9         |
| 3.3      | AT Attention .....                      | 9         |
| <b>4</b> | <b>Network Commands .....</b>           | <b>10</b> |
| 4.1      | AT*ANDHCP DHCP Mode .....               | 10        |
| 4.2      | AT*ANIP IP Settings .....               | 11        |
| 4.3      | AT*ANHN Hostname .....                  | 12        |
| <b>5</b> | <b>Bluetooth Classic Commands .....</b> | <b>13</b> |
| 5.1      | AT*BCP Connect Peer .....               | 13        |
| 5.2      | AT*BCC Close Connection .....           | 13        |
| 5.3      | AT*BC Connect .....                     | 14        |
| 5.4      | AT*BND Name Discovery .....             | 14        |
| 5.5      | AT*BDD Device Discovery .....           | 15        |
| 5.6      | AT*BI Inquiry .....                     | 15        |
| 5.7      | AT*BSP Server Profile .....             | 16        |
| 5.8      | AT*BFP Fixed PIN .....                  | 17        |
| 5.9      | AT*BPM Pairing Mode .....               | 17        |
| 5.10     | AT*BSM Security Mode .....              | 18        |
| 5.11     | AT*BBD Bonded Devices .....             | 18        |
| 5.12     | AT*BUB Unbond .....                     | 19        |
| 5.13     | AT*BLEM Low Emission Mode .....         | 20        |
| 5.14     | AT*BDM GAP Discoverability Mode .....   | 21        |
| 5.15     | AT*BCM GAP Connectivity Mode .....      | 22        |
| 5.16     | AT*BCA Connection Accept .....          | 22        |
| 5.17     | AT*BLN Local Name .....                 | 23        |
| 5.18     | AT*BRSS Read RSSI .....                 | 23        |
| 5.19     | AT*BLQ Read Link Quality .....          | 24        |
| 5.20     | AT*BLP Limited Pairing .....            | 24        |

|          |  |           |
|----------|--|-----------|
| 5.21     | AT*BCHM Channel Map .....                                      | 25        |
| 5.22     | AT*BPP Packet policy .....                                     | 26        |
| 5.23     | AT*BMSM Master Slave policy .....                              | 27        |
| 5.24     | AT*BLCOD Local class of device.....                            | 28        |
| 5.25     | AT*BRCD Read Connected Devices.....                            | 28        |
| 5.26     | AT*BCLC Clear the Connection list.....                         | 29        |
| 5.27     | AT*BCLR Read the Connection list.....                          | 29        |
| 5.28     | AT*BCLW Write an entry in the Connection list .....            | 30        |
| <b>6</b> | <b>WLAN General Commands .....</b>                             | <b>31</b> |
| 6.1      | AT*WMODE WLAN Mode.....  | 31        |
| 6.2      | AT*WKEY Encryption/Authentication Key .....                    | 32        |
| 6.3      | AT*WKEYI Write Encryption/Authentication Key (with Index)..... | 32        |
| 6.4      | AT*WACTKEY Active Encryption/Authentication Key .....          | 33        |
| <b>7</b> | <b>WLAN Access Point Commands.....</b>                         | <b>34</b> |
| 7.1      | AT*WASSID Access Point SSID.....                               | 34        |
| 7.2      | AT*WACH Access Point Channel .....                             | 35        |
| 7.3      | AT*WAAM Authentication Mode for AP .....                       | 36        |
| <b>8</b> | <b>WLAN Client Commands.....</b>                               | <b>37</b> |
| 8.1      | AT*WSMAC WLAN MAC address .....                                | 37        |
| 8.2      | AT*WSBM WLAN Bridge Mode .....                                 | 38        |
| 8.3      | AT*WSC Connect .....   | 39        |
| 8.4      | AT*WSCC Close Connection .....                                 | 39        |
| 8.5      | AT*WSCP Connect Peer .....                                     | 40        |
| 8.6      | AT*WSSCAN Scan .....   | 41        |
| 8.7      | AT*WSAM Authentication Mode for Station .....                  | 42        |
| 8.8      | AT*WSRSS Read RSSI.....  | 42        |
| 8.9      | AT*WSLNK Read Link Status .....                                | 43        |
| 8.10     | AT*WSUSER User name for WLAN LEAP/PEAP authentication.....     | 43        |
| 8.11     | AT*WSDOMAIN Domain for WLAN LEAP/PEAP authentication.....      | 44        |
| 8.12     | AT*WSPASS Pass phrase for WLAN LEAP/PEAP authentication.....   | 45        |
| 8.13     | AT*WSCHL Channel list .....                                    | 46        |
| 8.14     | AT*WSCLC Clear the Connection list .....                       | 46        |
| 8.15     | AT*WSCLR Read the Connection list .....                        | 47        |
| 8.16     | AT*WSCLW Write an entry (AP) in the Connection list .....      | 48        |
| <b>9</b> | <b>Informational Commands .....</b>                            | <b>49</b> |
| 9.1      | AT*AILVI Local Version Info .....                              | 49        |
| 9.2      | AT*AIMAC Read MAC.....   | 49        |

---

|           |  |           |
|-----------|--|-----------|
| <b>10</b> | <b>Miscellaneous Commands .....</b>                              | <b>50</b> |
| 10.1      | AT*AMLI Login.....   | 50        |
| 10.2      | AT*AMLO Logout.....  | 50        |
| 10.3      | AT*AMPW Password.....  | 51        |
| 10.4      | AT*AMSTAT System status.....                                     | 51        |
| 10.5      | AT*AMESS Event and Status Subscriber .....                       | 52        |
| 10.6      | AT*AMEECM Execute Easy Configuration Mode.....                   | 52        |
| 10.7      | AT*AMECFL Read/Write Easy Configuration Modes Function List..... | 53        |
| 10.8      | AT*AMTFTP TFTP Upgrade .....                                     | 53        |
| 10.9      | AT*AMPID Product ID .....  | 54        |
| 10.10     | AT*AMGD General Data.....  | 54        |
| 10.11     | AT*AMTL TCP Listener.....  | 55        |
| 10.12     | AT*AMBD Bridging Disable.....                                    | 55        |
| 10.13     | AT*AMLCR Layer 2 Configuration Receiver .....                    | 56        |
| 10.14     | AT*AMREBOOT Reboot.....  | 56        |
| <b>11</b> | <b>S Registers.....</b>  | <b>57</b> |

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# 1 Preface

## 1.1 About This Document

This document describes the available AT commands for Anybus Wireless Bolt/Bridge II.

The reader of this document is expected to be familiar with the product and have a good knowledge of wireless communication and network technology.

For additional related documentation, file downloads and technical support, please visit the Anybus support website at [www.anybus.com/support](http://www.anybus.com/support).

## 1.2 Document history

### Revision list

| Version | Date       | Description                    |
|---------|------------|--------------------------------|
| 1.0     | 2016-06-27 | Beta release                   |
| 1.1     | 2016-10-01 | First public release           |
| 1.2     | 2017-03-31 | Updated for Wireless Bridge II |

## 1.3 Trademark Information

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## 2 Introduction

AT commands allow more configuration options than the web interface and can be scripted for batch configuration of multiple units. A string of AT commands can for example be sent from a PLC for automatic configuration during initial setup or when replacing units.

Each command line can only contain a single command and must not exceed 300 characters. Some commands may have additional limitations. This document describes the structure and syntax of each command and also includes examples for most of them.

Some of the commands require that the unit is rebooted before they become effective. This is indicated in the description of the command.



*UPPER CASE is only used for clarity in this manual, AT commands are not case sensitive.*

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### 2.1 Data Types

The description of each command also specifies the data types used for the parameter values. There are five different data types:

#### String

Strings can contain all the printable characters from the ISO 8859-1 (8-bit ASCII) character set except " (double quote) , (comma) and \ (backslash).

The string does not need surrounding quotes.

#### Integer

Integer values can be entered in decimal form or as a hexadecimal string beginning with 0x; e.g. 15 can also be entered as 0x0000000F.

#### Boolean

Boolean values can be either 0 (false) or 1 (true).

#### NetworkAddress

Used for IP addresses. Must be entered as four integer values in the range 0 to 255 separated by periods, e.g. 192.168.0.98.

#### MACAddress

Used for Ethernet and Bluetooth MAC addresses. Addresses must be entered as six groups of two hexadecimal digits in one of the following formats:

```
00A0F7101C08
00:A0:F7:10:1C:08
00-A0-F7-10-1C-08
```



## 2.2 Sample Scripts

The following command scripts can be copied and pasted directly into the **AT Commands** text box in the web interface. The order of the commands in the scripts is important and should not be changed. All scripts start from the factory default configuration.

See also the descriptions of the individual AT commands for more information.



*These scripts are only intended as examples. The IP addresses, channels, passwords, etc. in the scripts should be changed as required for your application.*

### 2.2.1 WLAN Access Point with 7 Clients

This example will set up one unit as a WLAN access point and up to 7 units as WLAN clients. The access point unit has the SSID “MyNewAP” and is using channel 3 on the 2.4 GHz band. Security mode is WPA2-PSK with the passkey “Sesame2016”.

Each device will reboot after applying the new configuration. The IP addresses will change to 192.168.0.100 for the access point, and 192.168.0.101–107 for the clients.

#### WLAN Access Point

```
AT*ANDHCP=0,1
AT*ANIP=192.168.0.100,255.255.255.0,192.168.0.100,1
AT*WMODE=1,1
AT*WASSID=MyNewAP,1
AT*WACH=3,1
AT*WAAM=2,1
AT*WKEY=Sesame2016,1
AT*AMREBOOT
```

#### WLAN Client 1

```
AT*ANDHCP=0,1
AT*ANIP=192.168.0.101,255.255.255.0,192.168.0.100,1
AT*WMODE=0,1
AT*WSAM=2,1
AT*WKEY=Sesame2016,1
AT*WSCP=,MyNewAP,3
AT*AMREBOOT
```

The IP address of each additional client must be unique on the network. This is achieved by changing the first parameter in the `AT*ANIP` command:

#### WLAN Client 2

```
AT*ANIP=192.168.0.102,255.255.255.0,192.168.0.100,1
```

#### WLAN Client 3

```
AT*ANIP=192.168.0.103,255.255.255.0,192.168.0.100,1
```

...and so on.

## 2.2.2 WLAN Client Roaming Between 2 Access Points

This example will set up two units as WLAN access points, and a third unit as a WLAN client roaming between them.

The access points use different channels in the 2.4 GHz band (channels 1 and 6) to avoid interference. They share the same SSID "MyNetwork", and use WPA2-PSK security with the same passkey "Sesame2016".

Each unit will reboot after applying the new configuration. The IP addresses will change to 192.168.0.100/101 for the two access points, and 192.168.0.102 for the client.

### WLAN Access Point 1

```
AT*ANDHCP=0,1
AT*ANIP=192.168.0.100,255.255.255.0,192.168.0.100,1
AT*WMODE=1,1
AT*WASSID=MyNetwork,1
AT*WACH=1,1
AT*WAAM=2,1
AT*WKEY=Sesame2016,1
AT*AMREBOOT
```

### WLAN Access Point 2

```
AT*ANDHCP=0,1
AT*ANIP=192.168.0.101,255.255.255.0,192.168.0.100,1
AT*WMODE=1,1
AT*WASSID=MyNetwork,1
AT*WACH=6,1
AT*WAAM=2,1
AT*WKEY=Sesame2016,1
AT*AMREBOOT
```

### WLAN Client



*The example MAC addresses in the AT\*WSCLW command should be replaced with the actual MAC addresses of the units configured as access points.*

```
AT*ANDHCP=0,1
AT*ANIP=192.168.0.102,255.255.255.0,192.168.0.100,1
AT*WMODE=0,1
AT*WSAM=2,1
AT*WKEY=Sesame2016,1
AT*WSCLW=0,020133004E00,MyNetwork,1,1
AT*WSCLW=1,020136004B00,MyNetwork,6,1
AT*WSC
AT*AMREBOOT
```

### About WLAN Roaming

The client unit will initially connect to the access point with the best RSSI. If the RSSI falls below a certain value the client will poll the access points in the list that was set up with the AT\*WSCLW command. If any of them is available and has a better RSSI the current connection will be dropped and a new connection is initiated.

## 3 Standard Commands

### 3.1 AT&F Restore to Factory Settings

#### AT&F

This command instructs the unit to set all parameters to their defaults as specified by the manufacturer.

#### Syntax:

AT&F

### 3.2 AT\* List Available Commands

Returns a list of all available AT commands

#### AT\*

#### Syntax:

AT\*

#### Example:

TODO

### 3.3 AT Attention

#### AT

Attention command determining the presence of a DCE

#### Syntax:

AT

## 4 Network Commands

### 4.1 AT\*ANDHCP DHCP Mode

Set/get the DHCP mode. If activated, this will take precedence over settings made with AT\*ANIP

#### AT\*ANDHCP=

Set the DHCP mode

#### Syntax:

AT\*ANDHCP=<dhcp\_client>,<dhcp\_server>,<store>

#### Input Parameters:

| Name        | Type    | Description   |
|-------------|---------|---|
| dhcp_client | Integer | 0: Off, use static IP address (default value)<br>1: On, acquire an IP address using DHCP  |
| dhcp_server | Integer | 0: Off, Disable DHCP server(default value)<br>1: ON, Enable DHCP server<br>2: DHCP Relay, Relay DHCP messages to an external DHCP server. |
| store       | Boolean | If store is 1 the new value is stored permanently.  |



*Requires a reboot for the changes to take effect*

#### AT\*ANDHCP?

Read the current DHCP setting

#### Syntax:

AT\*ANDHCP?

#### Example:

AT\*ANDHCP? \*ANDHCP:<dhcp\_client>,<dhcp\_server>

## 4.2 AT\*ANIP IP Settings

Set/get IP settings for the device

### AT\*ANIP=

Short description for AT\*ANIP=

#### Syntax:

```
AT*ANIP=<ip_addr>,<netmask>,<gateway>,<store>
```

#### Input Parameters:

| Name    | Type           | Description  |
|---------|----------------|--|
| ip_addr | NetworkAddress | IP address for the device                          |
| netmask | NetworkAddress | Netmask for the device                             |
| gateway | NetworkAddress | The IP address of the gateway                      |
| store   | Boolean        | If store is 1 the new value is stored permanently. |



*Requires a reboot for the changes to take effect*

### AT\*ANIP?

Get the IP settings

#### Syntax:

```
AT*ANIP?
```

#### Example:

```
AT*ANIP? *ANIP:<ip_addr>,<netmask>,<gateway>
```

## 4.3 AT\*ANHN Hostname

Set/get the hostname used with dynamic DNS

### AT\*ANHN=

Set hostname

#### Syntax:

```
AT*ANHN=<hostname>,<store>
```

#### Input Parameters:

| Name     | Type    | Description  |
|----------|---------|--|
| hostname | String  | The hostname to set. Maximum of 240 characters.    |
| store    | Boolean | If store is 1 the new value is stored permanently. |



*Requires a reboot for the changes to take effect*

### AT\*ANHN?

Get hostname

#### Syntax:

```
AT*ANHN?
```

#### Example:

```
AT*ANHN? *ANHN:<hostname>
```

## 5 Bluetooth Classic Commands

### 5.1 AT\*BCP Connect Peer

#### AT\*BCP=

Bluetooth Connect to Peer. The connection will not be retried if unsuccessful.

#### Syntax:

AT\*BCP=<bd\_addr>,<name>,<role>

#### Input Parameters:

| Name    | Type       | Description   |
|---------|------------|---|
| bd_addr | MACAddress | If specified the MAC address of the remote Bluetooth device must match this value.  |
| name    | String     | If name is specified and S register 2017 is 1 the remote name must match this value exactly. If S register 2017 is 0 this is a case sensitive substring of the remote name to connect to, e.g. if specified to DUT it will try to connect to DUT, DUTx, xDUT and xDUTx, but not to dut. |
| role    | Integer    | The role of the remote device:<br>100: PAN User role, PAN Profile<br>101: Network Access Point role, PAN Profile,<br>103: PAN, This will first try to connect to PANU, and if it fails, connect to NAP<br>All others:Reserved   |

#### Example:

Input: AT\*BCP=8C8B83EE2ACB,,101 will return the handle of the connection and OK if the connection succeeds, ERROR otherwise.

### 5.2 AT\*BCC Close Connection

#### AT\*BCC=

Bluetooth Close Connection

#### Syntax:

AT\*BCC=<handle>

#### Input Parameters:

| Name   | Type    | Description  |
|--------|---------|--|
| handle | Integer | The handle of the connection to close. If set to 0 and there is no connection with handle 0 any ongoing connection attempts and retries will be aborted. |

#### Example:

Input: AT\*BCC=0 gives OK when the connection with handle 0 is closed.

## 5.3 AT\*BC Connect

### AT\*BC

Bluetooth Connect (according to the Connection List).

#### Syntax:

AT\*BC

#### Example:

Input: AT\*BC will return the handle of the connection and OK if the connection succeeds, ERROR otherwise.

## 5.4 AT\*BND Name Discovery

### AT\*BND=

Bluetooth Name Discovery

#### Syntax:

AT\*BND=<bd\_addr>

#### Input Parameters:

| Name    | Type       | Description   |
|---------|------------|---|
| bd_addr | MACAddress | MAC address of the Bluetooth device to get the name of. |

#### Example:

Input: AT\*BND=8C8B83EE2ACB gives the name of the device and OK if successful, ERROR otherwise.



## 5.5 AT\*BDD Device Discovery

### AT\*BDD

Perform a Bluetooth Device Discovery i.e. an Inquiry followed by a named lookup for any device that does not report a name in the inquiry response.

#### Syntax:

AT\*BDD

#### Example:

Input: AT\*BDD returns \*BDD:<bd\_addr>,<cod>,<device\_name\_valid>,<bluetooth\_name>,<rssi> for each found device followed by OK or ERROR.

## 5.6 AT\*BI Inquiry

### AT\*BI

Perform a Bluetooth inquiry.

#### Syntax:

AT\*BI

#### Example:

Input: AT\*BI returns \*BI:<bd\_addr>,<cod>,<device\_name\_valid>,<bluetooth\_name>,<rssi> for each found device followed by OK or ERROR.

## 5.7 AT\*BSP Server Profile

### AT\*BSP=

Sets the Bluetooth server profile. A reboot is needed for the setting to take effect. Please note that following values will be affected depending on what role is selected: NAP: AT\*BMSP Master Slave policy will be set to 0, ATS2010 max number of connections will be set to 7, AT\*BCM Connectability mode will be set to 2 PANU: AT\*BMSP Master Slave policy will be set to 1, ATS2010 max number of connections will be set to 1, AT\*BCM Connectability mode will be set to 1 IMPORTANT: As the device is connectable after NAP has been set an appropriate Security Mode should be configured.

### Syntax:

AT\*BSP=<role>

### Input Parameters:

| Name | Type    | Description  |
|------|---------|--|
| role | Integer | The role of the device:<br>100: PAN User role, PAN Profile<br>101: Network Access Point role, PAN Profile. |



*Requires a reboot for the changes to take effect*

### Example:

Input: AT\*BSP=101 sets the device to the Network Access Point role.

### AT\*BSP?

Gets the Bluetooth server profile.

### Syntax:

AT\*BSP?

### Example:

Input: AT\*BSP? returns the server profile. See AT\*BSP= for values.

## 5.8 AT\*BFP Fixed PIN

### AT\*BFP=

Set the fixed pin/passkey used for BT authentication

#### Syntax:

```
AT*BFP=<pin>,<store>
```

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| pin   | String  | The pin/passkey to set. A numerical value 0..999999. |
| store | Boolean | If store is 1 the new value is stored permanently.   |

### AT\*BFP?

Get the fixed pin/passkey used for BT authentication.

#### Syntax:

```
AT*BFP?
```

## 5.9 AT\*BPM Pairing Mode

### AT\*BPM=

Set the pairing mode for BT

#### Syntax:

```
AT*BPM=<mode>,<store>
```

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| mode  | Integer | The mode to set. Pairing off = 1, Pairing on = 2.  |
| store | Boolean | If store is 1 the new value is stored permanently. |

### AT\*BPM?

Get the pairing mode for BT. Pairing off = 1, Pairing on = 2.

#### Syntax:

```
AT*BPM?
```

#### Example:

```
Input: AT*BPM?
```

## 5.10 AT\*BSM Security Mode

### AT\*BSM=

Set the security mode to use for BT.

#### Syntax:

```
AT*BSM=<pin>,<store>
```

#### Input Parameters:

| Name  | Type    | Description   |
|-------|---------|---|
| pin   | Integer | The security mode to set.<br>1 = Security disabled<br>2 = Fixed pin (Only works if remote device is of the same type. Use Just works for general BT 2.1 devices.)<br>3 = Just works (default) |
| store | Boolean | If store is 1 the new value is stored permanently.  |

### AT\*BSM?

Get the security mode used for BT. See AT\*BSM= for values.

#### Syntax:

```
AT*BSM?
```

#### Example:

```
Input: AT*BSM?
```

## 5.11 AT\*BBD Bonded Devices

### AT\*BBD?

Get the bonded devices.

#### Syntax:

```
AT*BBD?
```

#### Example:

```
Input: AT*BBD?
```

## 5.12 AT\*BUB Unbond

### AT\*BUB=

Un-bonds a previously bonded device.

#### Syntax:

```
AT*BUB=<bd_addr>
```

#### Input Parameters:

| Name    | Type       | Description  |
|---------|------------|--|
| bd_addr | MACAddress | MAC address of the Bluetooth device to un-bond. If address FFFFFFFF is selected, all bonded devices will be removed. |

#### Example:

```
Input: AT*BUB=8C8B83EE2ACB
```

## 5.13 AT\*BLEM Low Emission Mode

### AT\*BLEM=

Set current Low Emission Mode.

#### Syntax:

AT\*BLEM=<mode>,<store>

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| mode  | Integer | The Low Emission mode to set:<br>0: (Default) Connection period: 10 000 ms Paging timeout: 2000 ms Inquiry timeout: 5000ms<br>1: Connection period: 5000ms Paging timeout: 300 ms Inquiry timeout: 600 ms<br>2: Connection period: 3000ms Paging timeout: 200 ms Inquiry timeout: 300 ms<br>3: Connection period: 3000ms Paging timeout: 80 ms Inquiry timeout: 80 ms<br>4 - 63: Reserved 64: User specified times, see the ATS General Settings S Register Manipulation command |
| store | Boolean | If store is 1 the new value is stored permanently.   |

### AT\*BLEM?

Get the current Low Emission Mode. See AT\*BLEM= for values.

#### Syntax:

AT\*BLEM?

#### Example:

Input : AT\*BLEM?

## 5.14 AT\*BDM GAP Discoverability Mode

### AT\*BDM=

Set current GAP discoverability mode.

#### Syntax:

AT\*BDM=<mode>, <store>

#### Input Parameters:

| Name  | Type    | Description   |
|-------|---------|---|
| mode  | Integer | The GAP discoverability mode to set:<br>1: GAP non-discoverable mode (default value for PANU mode)<br>2: GAP limited discoverable mode<br>3: GAP general discoverable mode (default value for NAP mode) |
| store | Boolean | If store is 1 the new value is stored permanently.  |

### AT\*BDM?

Get the current GAP discoverability mode. See AT\*BDM= for values.

#### Syntax:

AT\*BDM?

#### Example:

AT\*BDM? \*BDM:<mode>

## 5.15 AT\*BCM GAP Connectability Mode

### AT\*BCM=

Set current GAP connectability mode.

#### Syntax:

AT\*BCM=<mode>,<store>

#### Input Parameters:

| Name  | Type    | Description   |
|-------|---------|---|
| mode  | Integer | The GAP connectability mode to set:<br>1: GAP non-connectable mode (default value)<br>2: GAP connectable mode |
| store | Boolean | If store is 1 the new value is stored permanently.  |

### AT\*BCM?

Get the current GAP connectability mode. See AT\*BCM= for values.

#### Syntax:

AT\*BCM?

#### Example:

AT\*BCM? \*BCM:<mode>

## 5.16 AT\*BCA Connection Accept

Used when external connection control is enabled (see ATS2012)

### AT\*BCA=

Accept or reject a connection attempt. This must be sent to answer the \*BCI Connect Indication.

#### Syntax:

AT\*BCA=<handle>,<accept>

#### Input Parameters:

| Name   | Type    | Description  |
|--------|---------|--|
| handle | Integer | The handle of the connection, received in the *BCI Connect Indication. |
| accept | Boolean | Set to 1 to accept the connection, 0 to reject it.                     |



## 5.17 AT\*BLN Local Name

### AT\*BLN=

Set the unit's Bluetooth name. A reboot is needed for the setting to take effect.

#### Syntax:

```
AT*BLN=<name>
```

#### Input Parameters:

| Name | Type   | Description   |
|------|--------|---|
| name | String | The Bluetooth name to use. The maximum length is 31 characters. |

### AT\*BLN?

Get the unit's Bluetooth name.

#### Syntax:

```
AT*BLN?
```

#### Example:

```
AT*BLN? *BLN:<name>
```

## 5.18 AT\*BRSS Read RSSI

### AT\*BRSS=

Get the RSSI for a connection.

#### Syntax:

```
AT*BRSS=<handle>
```

#### Input Parameters:

| Name   | Type    | Description                                       |
|--------|---------|---|
| handle | Integer | The handle of the connection to get the RSSI for. |

#### Example:

```
AT*BRSS=<handle> *BRSS:<rsssi>
```

## 5.19 AT\*BLQ Read Link Quality

### AT\*BLQ=

Get the link quality for a connection.

#### Syntax:

```
AT*BLQ=<handle>
```

#### Input Parameters:

| Name   | Type    | Description   |
|--------|---------|---|
| handle | Integer | The handle of the connection to get the link quality for. |

#### Example:

```
AT*BLQ=<handle> *BLQ:<link_quality>
```

## 5.20 AT\*BLP Limited Pairing

### AT\*BLP=

Enables or disables limited pairing, only valid for current power cycle. If the device should be pairable after power cycle, see S register 2007.

#### Syntax:

```
AT*BLP=<enable>,<time_limit>
```

#### Input Parameters:

| Name       | Type    | Description   |
|------------|---------|---|
| enable     | Boolean | 0: Disable pairing<br>1: Enable. Pairing will be limited.   |
| time_limit | Integer | The time (in seconds) the unit will be pairable. Valid time is 0 to 300 seconds. Values less than 0 will be treated as 0. |

## 5.21 AT\*BCHM Channel Map

### AT\*BCHM=

Write the Bluetooth channel map. Note that at least 20 channels must be enabled.

#### Syntax:

```
AT*BCHM=<ch0to15>,<ch16to31>,<ch32to47>,<ch48to63>,<ch64to78>,<store>
```

#### Input Parameters:

| Name     | Type    | Description   |
|----------|---------|---|
| ch0to15  | Integer | Bit mask used to enable or disable channels 0 to 15 (Bit 0 = Channel 0). Default value is 0xFFFF.   |
| ch16to31 | Integer | Bit mask used to enable or disable channels 16 to 31. Default value is 0xFFFF. (Bit 0 = Channel 16) |
| ch32to47 | Integer | Bit mask used to enable or disable channels 32 to 47 (Bit 0 - Channel 32). Default value is 0xFFFF. |
| ch48to63 | Integer | Bit mask used to enable or disable channels 48 to 63 (Bit 0 = Channel 48). Default value is 0xFFFF. |
| ch64to78 | Integer | Bit mask used to enable or disable channels 64 to 78 (Bit 0 = Channel 64). Default value is 0x7FFF. |
| store    | Boolean | If store is 1 the new value is stored permanently.  |

### AT\*BCHM?

Read the Bluetooth channel map.

#### Syntax:

```
AT*BCHM?
```

#### Example:

```
AT*BCHM? *BCHM:<ch0to15>,<ch16to31>,<ch32to47>,<ch48to63>,<ch64to78>
```

## 5.22 AT\*BPP Packet policy

### AT\*BPP=

Set the Bluetooth packet policy. This policy is used for subsequent connections. Any ongoing connections are not affected.

#### Syntax:

```
AT*BPP=<policy>,<store>
```

#### Input Parameters:

| Name   | Type    | Description   |
|--------|---------|---|
| policy | Integer | 0: Long Range (only DM1 packets).<br>1: Short Latency, basic rates (all DM packets).<br>2: High Throughput, basic rates (DM + DH packets).<br>3: As 2 but with 2-EDR enabled. Default.<br>4:As 3 but with 3-EDR enabled |
| store  | Boolean | If store is 1 the new value is stored permanently.  |

### AT\*BPP?

Get the Bluetooth packet policy.

#### Syntax:

```
AT*BPP?
```

#### Example:

```
AT*BPP? *BPP:<policy>
```

## 5.23 AT\*BMSP Master Slave policy

### AT\*BMSP=

Set the Bluetooth Master Slave Role Policy.

#### Syntax:

```
AT*BMSP=<policy>,<store>
```

#### Input Parameters:

| Name   | Type    | Description   |
|--------|---------|---|
| policy | Integer | 0: Always attempt to become master on incoming connections. Should be used for a unit configured as NAP.<br>1: Always let the connecting device select master/slave role on incoming connections (default). |
| store  | Boolean | If store is 1 the new value is stored permanently.  |

### AT\*BMSP?

Get the Bluetooth Master Slave Role Policy.

#### Syntax:

```
AT*BMSP?
```

#### Example:

```
AT*BMSP? *BMSP:<policy>
```

## 5.24 AT\*BLCOD Local class of device.

### AT\*BLCOD=

Set the Bluetooth Local Class Of Device code.

#### Syntax:

```
AT*BLCOD=<cod>,<store>
```

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| cod   | Integer | Valid values for this parameter are specified in the Bluetooth Assigned Numbers Document, <a href="http://www.bluetooth.com">www.bluetooth.com</a> . The parameter has been divided into three segments, a service class segment, a major device class segment and a minor device class segment (bits 2-7).<br>The default value is 131072 (Bit 17, Networking). |
| store | Boolean | If store is 1 the new value is stored permanently.   |

### AT\*BLCOD?

Get the Bluetooth Local Class Of Device code.

#### Syntax:

```
AT*BLCOD?
```

#### Example:

```
AT*BLCOD? *BLCOD:<cod>
```

## 5.25 AT\*BRCD Read Connected Devices.

### AT\*BRCD?

Retrieves the MAC address and handle of every connected Bluetooth device.

#### Syntax:

```
AT*BRCD?
```

#### Example:

```
AT*BRCD? returns *BRCD:<bd_addr>,<handle> for each connected device followed by OK or ERROR.
```

## 5.26 AT\*BCLC Clear the Connection list

### AT\*BCLC=

Clears all the entries in the Connection list.

#### Syntax:

```
AT*BCLC=<store>
```

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| store | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

```
AT*BCLC=1
```

## 5.27 AT\*BCLR Read the Connection list

### AT\*BCLR=

Reads an entry in the Connection list.

#### Syntax:

```
AT*BCLR=<index>
```

#### Input Parameters:

| Name  | Type    | Description                     |
|-------|---------|---------------------------------|
| index | Integer | The index of the entry to read. |

#### Example:

```
AT*BCLR=2 *BCLR:<2>,<bd_addr>,<name>,<role>
```

### AT\*BCLR?

Reads the list of Connections that the unit can use.

#### Syntax:

```
AT*BCLR?
```

#### Example:

AT\*BCLR? returns \*BCLR:<index>,<bd\_addr>,<name>,<role> for each entry in the list followed by OK.

## 5.28 AT\*BCLW Write an entry in the Connection list

### AT\*BCLW=

Writes an entry in the Connection list. NOTE: If store is set to 1 all entries in the connection list will be stored.

#### Syntax:

```
AT*BCLW=<index>,<bd_addr>,<name>,<role>,<store>
```

#### Input Parameters:

| Name    | Type       | Description   |
|---------|------------|---|
| index   | Integer    | The index of the entry to write.  |
| bd_addr | MACAddress | If specified the MAC address of the remote Bluetooth device must match this value.  |
| name    | String     | If name is specified and S register 2017 is 1 the remote name must match this value exactly. If S register 2017 is 0 this is a case sensitive substring of the remote name to connect to, e.g. if specified to DUT it will try to connect to DUT, DUTx, xDUT and xDUTx, but not to dut. |
| role    | Integer    | The role of the remote device:<br>100: PAN User role, PAN Profile<br>101: Network Access Point role, PAN Profile<br>103: PAN, This will first try to connect to PANU, and if it fails, connect to NAP, All others:Reserved  |
| store   | Boolean    | If store is 1 the new value is stored permanently.  |

#### Example:

```
AT*BCLW=0,00026F668FA8,dut1,101,1 OK
```



## 6 WLAN General Commands

### 6.1 AT\*WMODE WLAN Mode

#### AT\*WMODE=

Set WLAN mode, Station or AP.

#### Syntax:

AT\*WMODE=<mode>

#### Input Parameters:

| Name | Type    | Description                             |
|------|---------|---|
| mode | Integer | The mode to set, Station (0) or AP (1). |



*Requires a reboot for the changes to take effect*

#### Example:

Input: AT\*WMODE=1 sets WLAN mode to AP.

#### AT\*WMODE?

Get WLAN mode, Station (0) or AP (1)

#### Syntax:

AT\*WMODE?

#### Example:

AT\*WMODE? \*WMODE:<mode>

## 6.2 AT\*WKEY Encryption/Authentication Key

### AT\*WKEY=

Write encryption/authentication key at index 1. This command is a shortcut for AT\*WKEYI=1,

#### Syntax:

AT\*WKEY=<key>,<store>

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| key   | String  | The key to use. Max 63 characters.                 |
| store | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

Input: AT\*WKEY=Sesame,1

### AT\*WKEY?

ToDo: Should it be possible to read under all circumstances?

#### Syntax:

AT\*WKEY?

#### Example:

Input: AT\*WKEY? returns the encryption/authentication key at index 1.

## 6.3 AT\*WKEYI Write Encryption/Authentication Key (with Index)

### AT\*WKEYI=

Write encryption/authentication key at any index.

#### Syntax:

AT\*WKEYI=<index>,<pKey>,<store>

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| index | Integer | 1...4  |
| pKey  | String  | The key to use. Max 63 characters.                 |
| store | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

Input: AT\*WKEYI=2,Sesame,1.

## 6.4 AT\*WACTKEY Active Encryption/Authentication Key

### AT\*WACTKEY=

Set the index of the active Encryption/Authentication Key

#### Syntax:

```
AT*WACTKEY=<index>,<store>
```

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| index | Integer | 1..4   |
| store | Boolean | If store is 1 the new value is stored permanently. |

### AT\*WACTKEY?

Get the index of the active Encryption/Authentication Key, 1..4.

#### Syntax:

```
AT*WACTKEY?
```

#### Example:

```
Input: AT*WACTKEY?
```

## 7 WLAN Access Point Commands

### 7.1 AT\*WASSID Access Point SSID

#### AT\*WASSID=

Sets the SSID for AP mode.

#### Syntax:

```
AT*WASSID=<pssid>
```

#### Input Parameters:

| Name  | Type   | Description                         |
|-------|--------|-------------------------------------|
| pssid | String | The SSID to set. Max 32 characters. |



*Requires a reboot for the changes to take effect*

#### AT\*WASSID?

Gets the SSID for AP mode.

#### Syntax:

```
AT*WASSID?
```

#### Example:

```
AT*WASSID? *WASSID:<ssid>
```

## 7.2 AT\*WACH Access Point Channel

### AT\*WACH=

Sets the channel for AP mode.

#### Syntax:

```
AT*WACH=<channel>
```

#### Input Parameters:

| Name    | Type    | Description   |
|---------|---------|---|
| channel | Integer | The channel to use. Valid channels are 1-11 for 2.4 GHz and 36, 40, 44, 48 for 5 GHz. |



*Requires a reboot for the changes to take effect*

### AT\*WACH?

Gets the channel for AP mode.

#### Syntax:

```
AT*WACH?
```

#### Example:

```
AT*WACH? *WACH:<channel>
```

## 7.3 AT\*WAAM Authentication Mode for AP

### AT\*WAAM=


Set the AP Authentication Mode.

#### Syntax:

```
AT*WAAM=<mode>
```

#### Input Parameters:

| Name | Type    | Description   |
|------|---------|---|
| mode | Integer | Authentication Mode: 0 = Open, 2 = WPA/WPA2 PSK (default) |

 *Requires a reboot for the changes to take effect*

### AT\*WAAM?

Get the AP Authentication Mode.

#### Syntax:

```
AT*WAAM?
```

#### Example:

```
Input : AT*WAAM?
```

## 8 WLAN Client Commands

### 8.1 AT\*WSMAC WLAN MAC address

Can be used to clone a MAC address from an Ethernet device. This will allow layer 2 data to be bridged by one device. Can be combined with IP forwarding.

#### AT\*WSMAC=


Set the WLAN MAC address. If set to all 0 or all FF the unit's default address will be used.

#### Syntax:

```
AT*WSMAC=<mac>
```

#### Input Parameters:

| Name | Type       | Description             |
|------|------------|-------------------------|
| mac  | MACAddress | The MAC address to set. |

 *Requires a reboot for the changes to take effect*

#### AT\*WSMAC?

Get the MAC address.

#### Syntax:

```
AT*WSMAC?
```

#### Example:

```
AT*WSMAC? *WSMAC:<mac>
```

## 8.2 AT\*WSBM WLAN Bridge Mode

### AT\*WSBM=

Set the WLAN Bridge Mode.

In layer 2 tunnel mode all layer 2 data will be bridged over WLAN. Please note that this option uses a custom protocol and can only be used when the AP is another device of the same type. Layer 2 cloned MAC only mode is used in combination with AT\*WSMAC. In this mode only data from the cloned MAC will be bridged over WLAN. When using MAC clone two devices will use the same MAC - hence there is no way for a DHCP server to distinguish them from one another and both devices will receive the same IP address.

In layer 3 IP forward mode IP data from all data will be bridged over WLAN. Please note that this mode can be combined with AT\*WSMAC to enable layer 2 data for one device.

### Syntax:

AT\*WSBM=<mode>

### Input Parameters:

| Name | Type    | Description   |
|------|---------|---|
| mode | Integer | The Bridge Mode to set.<br>0: Layer 2 tunnel<br>1: Layer 2 cloned MAC only<br>2: Layer 3 IP forward (default) |



*Requires a reboot for the changes to take effect*

### AT\*WSBM?

Get the Bridge Mode.

### Syntax:

AT\*WSBM?

### Example:

AT\*WSBM? \*WSBM:<mode>



## 8.3 AT\*WSC Connect

### AT\*WSC

Connect to Access Points as specified in the Connection List.

#### Syntax:

```
AT*WSC
```

#### Example:

Input: AT\*WSC returns OK if the connection succeeds, ERROR otherwise.

## 8.4 AT\*WSCC Close Connection

### AT\*WSCC

Close WLAN connection in Station mode. If there is no connection but a connect as specified by the Connection List is in progress this is terminated.

#### Syntax:

```
AT*WSCC
```

#### Example:

Input: AT\*WSCC, returns OK when the connection is closed.

## 8.5 AT\*WSCP Connect Peer

### AT\*WSCP=

Connect to a WLAN AP.

### Syntax:

```
AT*WSCP=<bssid>,<ssid>,<channel>
```

### Input Parameters:

| Name    | Type       | Description  |
|---------|------------|--|
| bssid   | MACAddress | If specified the AP BSSID must match this value, if left blank the BSSID is ignored.                               |
| ssid    | String     | The SSID of the AP to connect to. If not specified the AP BSSID must be specified for a connection to be possible. |
| channel | Integer    | The channel to use. 0 for any channel in the channel map.  |

### Example:

Input: AT\*WSCP=8C8B83EE2ACB,dut,0 will return OK if the connection succeeds, ERROR otherwise.

## 8.6 AT\*WSSCAN Scan

### AT\*WSSCAN=

Scan the surroundings for access points with a specific Network Name (SSID) on a specified channel.

#### Syntax:

```
AT*WSSCAN=<pssid>,<channel>
```

#### Input Parameters:

| Name    | Type    | Description                              |
|---------|---------|--|
| pssid   | String  | The SSID to scan for. Max 32 characters. |
| channel | Integer | The channel to scan for                  |

#### Example:

Input: AT\*WSSCAN=dutAP,1 will return 0...48 access points in the immediate surroundings, then return OK.

### AT\*WSSCAN?

Scan the surroundings for access points. Will return 0...48 access points in the immediate surroundings, then return OK.

#### Syntax:

```
AT*WSSCAN?
```

#### Example:

```
Input: AT*WSSCAN? *WSSCAN:
[bssid],[ssid],[channel],[rssi],[authentication_suit],[unicast_
ciphers],[group_cipher]
```

## 8.7 AT\*WSAM Authentication Mode for Station

### AT\*WSAM=

Set the Station Authentication Mode.

#### Syntax:

AT\*WSAM=<mode>,<store>

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| mode  | Integer | Authentication Mode: 0 = Open, 1 = WEP64/128 (shared secret), 2 = WPA/WPA2 PSK (default), 3 = LEAP, 4 = PEAP |
| store | Boolean | If store is 1 the new value is stored permanently.   |

### AT\*WSAM?

Get the Station Authentication Mode.

#### Syntax:

AT\*WSAM?

#### Example:

Input: AT\*WSAM?

## 8.8 AT\*WSRSS Read RSSI

### AT\*WSRSS?

Read RSSI value of the connection.

#### Syntax:

AT\*WSRSS?

#### Example:

Input: AT\*WSRSS? returns ERROR if there currently is no Station mode connection.

## 8.9 AT\*WSLNK Read Link Status

### AT\*WSLNK?

Read current WLAN link status.

#### Syntax:

AT\*WSLNK?

#### Example:

AT\*WSLNK? \*WSLNK:<link\_status>,<bssid>

## 8.10 AT\*WSUSER User name for WLAN LEAP/PEAP authentication.

### AT\*WSUSER=

Set the user name.

#### Syntax:

AT\*WSUSER=<userName>,<store>

#### Input Parameters:

| Name     | Type    | Description  |
|----------|---------|--|
| userName | String  | The user name to set (max 63 characters)           |
| store    | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

Input : AT\*WSUSER=Joe,1

### AT\*WSUSER?

Get the user name.

#### Syntax:

AT\*WSUSER?

#### Example:

Input : AT\*WSUSER?

## 8.11 AT\*WSDOMAIN Domain for WLAN LEAP/PEAP authentication.

### AT\*WSDOMAIN=

Set the domain.

#### Syntax:

AT\*WSDOMAIN=<domain>,<store>

#### Input Parameters:

| Name   | Type    | Description  |
|--------|---------|--|
| domain | String  | The domain to set. Max 63 characters.              |
| store  | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

Input: AT\*WSDOMAIN=Cool,1

### AT\*WSDOMAIN?

Get the domain.

#### Syntax:

AT\*WSDOMAIN?

#### Example:

Input: AT\*WSDOMAIN?

## 8.12 AT\*WSPASS Pass phrase for WLAN LEAP/PEAP authentication.

### AT\*WSPASS=

Set the pass phrase.

#### Syntax:

```
AT*WSPASS=<passPhrase>,<store>
```

#### Input Parameters:

| Name       | Type    | Description  |
|------------|---------|--|
| passPhrase | String  | The pass phrase to set. Max 63 characters.         |
| store      | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

```
Input: AT*WSPASS=Secret,1
```

### AT\*WSPASS?

Get the pass phrase.

#### Syntax:

```
AT*WSPASS?
```

#### Example:

```
Input: AT*WSPASS?
```

## 8.13 AT\*WSCHL Channel list

### AT\*WSCHL=

Sets the Channel list for Station mode.

#### Syntax:

```
AT*WSCHL=<channelListStr>,<store>
```

#### Input Parameters:

| Name           | Type    | Description  |
|----------------|---------|--|
| channelListStr | String  | A comma separated string of channels to use. Valid channels are 1-11 for 2.4 GHz and 36, 40, 44, 48, 52, 56, 60, 64, 100, 104, 108, 112, 116, 132, 136, 140 for 5 GHz. |
| store          | Boolean | If store is 1 the new value is stored permanently.   |

#### Example:

```
AT*WSCHL=<channel0>,<channel1>,<channel2>... ,1
```

### AT\*WSCHL?

Gets the Channel list for Station mode.

#### Syntax:

```
AT*WSCHL?
```

#### Example:

```
AT*WSCHL? *WSCHL:<channel0>,<channel1>,<channel2>...
```

## 8.14 AT\*WSCLC Clear the Connection list

### AT\*WSCLC=

Clears all the entries in the Connection list.

#### Syntax:

```
AT*WSCLC=<store>
```

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| store | Boolean | If store is 1 the new value is stored permanently. |

#### Example:

```
AT*WSCLC=1
```



## 8.15 AT\*WSCLR Read the Connection list

### AT\*WSCLR=

Reads an entry in the Connection list.

#### Syntax:

```
AT*WSCLR=<index>
```

#### Input Parameters:

| Name  | Type    | Description                             |
|-------|---------|---|
| index | Integer | The index (0..49) of the entry to read. |

#### Example:

```
AT*WSCLR=2 *WSCLR:<2>,<bssid>,<ssid><channel>
```

### AT\*WSCLR?

Reads the list of Connections (Access Points) that the unit can use.

#### Syntax:

```
AT*WSCLR?
```

#### Example:

AT\*WSCLR? returns \*WSCLR:<index>,<bssid>,<ssid>,<channel> for each entry in the list followed by OK.

## 8.16 AT\*WSCLW Write an entry (AP) in the Connection list

### AT\*WSCLW=

Writes an entry in the Connection list. NOTE: If store is set to 1 all entries in the connection list will be stored.

#### Syntax:

```
AT*WSCLW=<index>,<bssid>,<ssid>,<channel>,<store>
```

#### Input Parameters:

| Name    | Type       | Description  |
|---------|------------|--|
| index   | Integer    | The index (0..49) of the AP to write.              |
| bssid   | MACAddress | The BSSID of the AP.                               |
| ssid    | String     | The SSID of the AP. Max 32 characters.             |
| channel | Integer    | The channel of the AP.                             |
| store   | Boolean    | If store is 1 the new value is stored permanently. |

#### Example:

```
AT*WSCLW=0,00026F668FA8,dutAP1,11,1 AT*WSCLW=1,00026F668FA8,dutAP2,6,1
```

## 9 Informational Commands

### 9.1 AT\*AILVI Local Version Info

#### AT\*AILVI?

Reads the local version info for the product

#### Syntax:

```
AT*AILVI?
```

#### Example:

```
AT*AILVI? *AILVI:<vendor>,<fw_version>
```

### 9.2 AT\*AIMAC Read MAC

#### AT\*AIMAC=

Reads the the MAC for the specified interface

#### Syntax:

```
AT*AIMAC=<interface>
```

#### Input Parameters:

| Name      | Type    | Description   |
|-----------|---------|---|
| interface | Integer | The MAC to get.<br>0: Ethernet<br>1: WLAN<br>2: Bluetooth |

#### Example:

```
AT*AIMAC=<interface> *AIMAC:<mac>
```

## 10 Miscellaneous Commands

### 10.1 AT\*AMLI Login

#### AT\*AMLI=

Log in to the AT command interface

#### Syntax:

```
AT*AMLI=<password>
```

#### Input Parameters:

| Name     | Type   | Description                    |
|----------|--------|--------------------------------|
| password | String | The password set using AT*AMPW |

#### Example:

```
AT*AMLI=<password>
```

#### AT\*AMLI?

Returns 1 if logged in

#### Syntax:

```
AT*AMLI?
```

#### Example:

```
AT*AMLI?
```

### 10.2 AT\*AMLO Logout

#### AT\*AMLO

Log out from the AT command interface

#### Syntax:

```
AT*AMLO
```

#### Example:

```
AT*AMLO
```

## 10.3 AT\*AMPW Password

### AT\*AMPW=

Set password to the AT command interface

#### Syntax:

AT\*AMPW=<password>,<store>

#### Input Parameters:

| Name     | Type    | Description  |
|----------|---------|--|
| password | String  | Max length is 16 characters                        |
| store    | Boolean | If store is 1 the new value is stored permanently. |

## 10.4 AT\*AMSTAT System status

Get the system status.

### AT\*AMSTAT=

Get the system status.

#### Syntax:

AT\*AMSTAT=<verbose>

#### Input Parameters:

| Name    | Type    | Description           |
|---------|---------|-----------------------|
| verbose | Boolean | 0: Terse, 1: Verbose. |

#### Example:

```
AT*AMSTAT=0 *AMSTAT: Uptime:25 *AMSTAT: WLAN Mode:Station,
MAC:02:01:2E:00:24:00, state:3 *AMSTAT: Connected to
AP:02:01:2E:00:28:00, channel:1, rssi:-35 *AMSTAT: Bluetooth:
MAC:8C:8B:83:EE:2A:E6, State:1 *AMSTAT: Local name:dut *AMSTAT: Ethernet:
MAC:02:00:2E:00:24:00, State:1, Type:1 *AMSTAT: IP_ADDR:192.168.0.99 OK
```

## 10.5 AT\*AMESS Event and Status Subscriber

### AT\*AMESS=

Set event and status subscriber configuration

#### Syntax:

```
AT*AMESS=<mac_addr>,<eth_type>,<ip_addr>,<udp_
port>,<protocol>,<store>
```

#### Input Parameters:

| Name     | Type    | Description  |
|----------|---------|--|
| mac_addr | String  | MAC address of event subscriber. Only used when protocol bit 1 is set  |
| eth_type | Integer | The 16 bit Ethernet type to use. Only used when protocol bit 1 is set  |
| ip_addr  | String  | IP address of event subscriber. Only used when protocol bit 2 is set   |
| udp_port | Integer | The UDP port to use. Only used when protocol bit 2 is set  |
| protocol | Integer | The protocol to use for sending events.<br>Bit 0: Send events over TCP AT connections<br>Bit 1: Send events over Layer-2 (mac_address must be specified)<br>Bit 2: Send events over Syslog |
| store    | Boolean | If store is 1 the new value is stored permanently.   |

## 10.6 AT\*AMEECM Execute Easy Configuration Mode

Executes the specified Easy Configuration Mode

### AT\*AMEECM=

Executes the supplied Easy Configuration Mode.

#### Syntax:

```
AT*AMEECM=<mode>
```

#### Input Parameters:

| Name | Type    | Description                 |
|------|---------|-----------------------------|
| mode | Integer | The mode number to execute. |

#### Example:

```
AT*AMEECM=3 OK
```

## 10.7 AT\*AMECFL Read/Write Easy Configuration Modes Function List

Reads/Writes the list of supported Easy Configuration Modes

### AT\*AMECFL=

Sets the list of supported Easy Configuration Modes.

#### Syntax:

```
AT*AMECFL=<functions>,<store>
```

#### Input Parameters:

| Name      | Type    | Description   |
|-----------|---------|---|
| functions | String  | Comma-separated string of up to 15 modes and their order to be supported. Valid modes are 1 to 15. Using mode=0 (INVALID MODE) will terminate the list at the given position. |
| store     | Boolean | If store is 1 the new value is stored permanently.  |

#### Example:

```
AT*AMECFL=1,2,3,4,5,6,1 OK
```

## 10.8 AT\*AMTFTP TFTP Upgrade

### AT\*AMTFTP=

Trigger a firmware update via TFTP. Device will automatically be rebooted into bootloader mode.

#### Syntax:

```
AT*AMTFTP=<device_ip>,<server_ip>,<filename>
```

#### Input Parameters:

| Name      | Type           | Description   |
|-----------|----------------|---|
| device_ip | NetworkAddress | The IP that the device shall use during the upgrade procedure |
| server_ip | NetworkAddress | TFTP server IP address  |
| filename  | String         | Firmware filename (.fwz)                                      |

## 10.9 AT\*AMPID Product ID

### AT\*AMPID?

Get product ID

#### Syntax:

AT\*AMPID?

#### Example:

AT\*AMPID? \*AMPID:<vendorId>-<platformId>-<variantId>

## 10.10 AT\*AMGD General Data

General data storage for custom data

### AT\*AMGD=

Short description for AT\*AMGD=

#### Syntax:

AT\*AMGD=<data>,<store>

#### Input Parameters:

| Name  | Type    | Description  |
|-------|---------|--|
| data  | String  | A custom string to store. Max length is 32 characters. |
| store | Boolean | If store is 1 the new value is stored permanently.     |

#### Example:

Input: AT\*AMGD=1,1,1,1 gives OK when...

### AT\*AMGD?

Read general data

#### Syntax:

AT\*AMGD?

#### Example:

AT\*AMGD? \*AMGD:<data>



## 10.11 AT\*AMTL TCP Listener

Configures the AT over TCP server

### AT\*AMTL=

Set TCP listener settings

#### Syntax:

```
AT*AMTL=<port>,<enable>,<store>
```

#### Input Parameters:

| Name   | Type    | Description   |
|--------|---------|---|
| port   | Integer | TCP port to listen for incoming connections         |
| enable | Boolean | 0: Disables TCP Listener<br>1: Enables TCP Listener |
| store  | Boolean | If store is 1 the new value is stored permanently.  |



*Requires a reboot for the changes to take effect*

### AT\*AMTL?

Get TCP listener settings

#### Syntax:

```
AT*AMTL?
```

#### Example:

```
AT*AMTL? *AMTL:<port>,<enabled>
```

## 10.12 AT\*AMBD Bridging Disable

### AT\*AMBD=

Set bridging enable/disable

#### Syntax:

```
AT*AMBD=<disable>,<store>
```

#### Input Parameters:

| Name    | Type    | Description  |
|---------|---------|--|
| disable | Boolean | 0: Bridging Enabled<br>1: Bridging Disabled        |
| store   | Boolean | If store is 1 the new value is stored permanently. |

## 10.13 AT\*AMLCR Layer 2 Configuration Receiver

Configure AT over layer 2 (Ethernet)

### AT\*AMLCR=

Set AT over layer 2 configuration

#### Syntax:

AT\*AMLCR=<eth\_type>,<enable>,<store>

#### Input Parameters:

| Name     | Type    | Description   |
|----------|---------|---|
| eth_type | Integer | 16 bit Ethernet type that should be used for AT commands  |
| enable   | Boolean | 0: Disable AT over Ethernet<br>1: Enable AT over Ethernet |
| store    | Boolean | If store is 1 the new value is stored permanently.        |



*Requires a reboot for the changes to take effect*

### AT\*AMLCR?

Get AT over layer 2 configuration

#### Syntax:

AT\*AMLCR?

#### Example:

AT\*AMLCR? \*AMLCR:<eth\_type>,<enabled>

## 10.14 AT\*AMREBOOT Reboot

### AT\*AMREBOOT

Reboot device

#### Syntax:

AT\*AMREBOOT

# 11 S Registers

## Miscellaneous Registers

| Register | Name                 | Value Range   | Default Value | Description   |
|----------|----------------------|---------------|---------------|---|
| 1000     | Reserved             |               |               |   |
| 1001     | Reserved             |               |               |   |
| 1002     | Reserved             |               |               |   |
| 1003     | Reserved             |               |               |   |
| 1004     | Reserved             |               |               |   |
| 1005     | Reserved             |               |               |   |
| 1006     | Reserved             |               |               |   |
| 1007     | Easy Config LED Mode | 0..3          | 3             | Bit mask representing Easy Config LED Mode when smart mode is finished<br>Value 0: Link quality LEDs are off<br>Value 1: WLAN RSSI<br>Value 2: BT Link Quality<br>Value 3: Auto (default) show WLAN if active otherwise show BT if active   |
| 1008     | Reserved             |               |               |   |
| 1009     | Reserved             |               |               |   |
| 1010     | Reserved             |               |               |   |
| 1011     | Reserved             |               |               |   |
| 1012     | Reserved             |               |               |   |
| 1013     | Diagnose Mode        | 0..4294967296 | 0x00010001    | Set diagnose mode bitmask. The following events will be sent when the bit is set:<br>Bit 0:<br>*WSCO - Connection to AP up<br>*WSCC - Connection to AP down<br>*WASA - Station has connected<br>*WASR - Station has disconnected<br>*WSDST - Digital signal transition (only applicable if SETTINGS_ROS_WL_ROAMING_LIST_TRIGGER_INPUT is 1)<br>*WSRSSC - RSSI value falls below or rises above the value in SETTINGS_ROS_WL_TRIGGER_SCAN_RSSI<br>Bit 1:<br>*WSRSS - RSSI periodically sent while connected, with interval set by SETTINGS_WTS_RSSI_POLL_INTERVAL<br>*WSCH - Used WLAN channel, sent upon connection setup<br>Bit 2:<br>*WSSCAN - Background scan result, regardless of the current roaming operation. Note: Will not work while a connection is in progress, use AT*WSCC to cancel.<br>Bit 3:<br>*WSSCAN - Background scan result for possible handover candidates.<br>*WSRHC - Roaming handover candidate<br>*WSRH - Roaming handover<br>Bit 16:<br>*BCI - Connection indication (incoming connection)<br>*BCO - Connection opened<br>*BCC - Connection closed<br>*BDST - Digital signal transition (only applicable if SETTINGS_ROS_BT_ROAMING_LIST_TRIGGER_INPUT is 1)<br>*BLQC - Link Quality value falls below or rises above the value in SETTINGS_ROS_BT_TRIGGER_SCAN_LINK_QUALITY<br>Bit 17:<br>*BLQ - Link Quality periodically sent while connected, with interval 5000ms |

**Miscellaneous Registers (continued)**

| Register | Name                     | Value Range   | Default Value | Description  |
|----------|--------------------------|---------------|---------------|--|
|          |                          |               |               | Bit 18:<br>*BI - Background scan result, regardless of the current roaming operation.<br>Bit 19:<br>*BI - When background scan is active results for the currently connected device and possible handover candidates are sent.<br>*BRSS - When background scan is active an approximate RSSI value for the current connection is sent periodically.<br>*BRHC - Roaming handover candidate<br>*BRH - Roaming handover |
| 1014     | Easy Config Mode Timeout | 0..4294967296 | 5000          | Maximum time to wait for first push on SMART button in milliseconds  |
| 1015     | Radio Mode               | 0..3          | 3             | Configures which radios should be enabled<br>0: All radio off<br>1: Enable only Bluetooth<br>2: Enable only WLAN<br>3: Enable Bluetooth and WLAN   |

**Bluetooth Registers**

| Register | Name                         | Value Range   | Default Value | Description                                   |
|----------|------------------------------|---------------|---------------|---|
| 2000     | Reserved                     |               |               |   |
| 2001     | Reserved                     |               |               |   |
| 2002     | Reserved                     |               |               |   |
| 2003     | Reserved                     |               |               |   |
| 2004     | Reserved                     |               |               |   |
| 2005     | Reserved                     |               |               |   |
| 2006     | Reserved                     |               |               |   |
| 2007     | Reserved                     |               |               |   |
| 2008     | Reserved                     |               |               |   |
| 2009     | Reserved                     |               |               |   |
| 2010     | Max Number of Connections    | 0..7          | 1             |   |
| 2011     | Reserved                     |               |               |   |
| 2012     | External Connection Control  | 0..1          | 0             |   |
| 2013     | Reserved                     |               |               |   |
| 2014     | Reserved                     |               |               |   |
| 2015     | Reserved                     |               |               |   |
| 2016     | Reserved                     |               |               |   |
| 2017     | Reserved                     |               |               |   |
| 2018     | Background Scanning Interval | 0..4294967296 | 5000          | Time between background scans in milliseconds |

**WLAN Registers**

| Register | Name                         | Value Range   | Default Value | Description                                   |
|----------|------------------------------|---------------|---------------|---|
| 3000     | Reserved                     |               |               |   |
| 3001     | Reserved                     |               |               |   |
| 3002     | Reserved                     |               |               |   |
| 3003     | Reserved                     |               |               |   |
| 3004     | Reserved                     |               |               |   |
| 3005     | Background Scanning Interval | 0..4294967296 | 5000          | Time between background scans in milliseconds |
| 3006     | Reconnect Interval           | 0..4294967296 | 5000          | The interval in milliseconds                  |
| 3007     | RSSI poll interval           | 0..65535      | 1000          | RSSI poll interval in milliseconds            |
| 3008     | Reserved                     |               |               |   |

**Roaming WLAN Registers**

| Register | Name                        | Value Range | Default Value | Description   |
|----------|-----------------------------|-------------|---------------|---|
| 4000     | Roaming list trigger RSSI   | 0..1        | 1             | 0: Do not trig on RSSI<br>1: Trig on RSSI (default)   |
| 4001     | Roaming list trigger input  | 0..1        | 1             | 0: Do not trig on digital input<br>1: Trig on digital input (default)   |
| 4002     | Roaming RSSI diff threshold | 0..127      | 10            | When the difference between the connected AP RSSI and the RSSI from the best AP from background scan exceeds this threshold a roaming handover is done. |
| 4003     | Trigger Scan RSSI           | -128..127   | -70           | Defines at what RSSI level a background scan should be initiated to find a better connection.   |

**PROFINET Registers**

| Register | Name                      | Value Range | Default Value | Description   |
|----------|---------------------------|-------------|---------------|---|
| 5100     | Reserved                  |             |               |   |
| 5101     | Profinet Prioritization   | 0..1        | 0             | If this is set to 1 packets with Ethernet type matching the Prioritized Ethernet Type |
| 5102     | Prioritized Ethernet Type | 0..65535    | 0x8892        | The 16-bit Ethernet type to prioritize  |
| 5103     | Reserved                  |             |               |   |
| 5104     | Reserved                  |             |               |   |

